BFA in ANIMATION (488040) MAP Sheet  
Department of Design  
For students entering the degree program during the 2016–2017 curricular year.

This is a limited enrollment program requiring departmental admissions approval. For application information please see page two of this MAP or contact the Design Department in E-509 HFAC (1-801-422-7321) or the College Advisement Center in D-444 HFAC (1-801-422-3777). Admission to the Department of Design does not guarantee admission to Brigham Young University.

### UNIVERSITY CORE AND GRADUATION REQUIREMENTS

<table>
<thead>
<tr>
<th>Requirements</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
<th>Grade Sem</th>
<th>Core hrs</th>
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<td>Teachings and Doctrine, Book of Mormon</td>
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<td>Jesus Christ &amp; the Everlasting Gospel</td>
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<td><strong>Core Enrichment: Electives</strong></td>
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<td>Open Electives</td>
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**GRADUATION REQUIREMENTS:**
- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

### PROGRAM REQUIREMENTS (65–68 total hours)

<table>
<thead>
<tr>
<th>Requirements</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
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<tbody>
<tr>
<td>Submit application at the end of freshman year. Pass portfolio review during the sophomore year. Complete the following premajor courses:</td>
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<tr>
<td>CSAnm 150 Intro to 3D Computer Graphics</td>
<td>1.5</td>
<td>I</td>
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<tr>
<td><strong>DES 111 Design Seminar</strong></td>
<td>1.0</td>
<td>I</td>
<td></td>
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<tr>
<td>DESAN 131 Figure Drawing for Animators</td>
<td>3.0</td>
<td>I</td>
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<tr>
<td>DESAN 160 Introduction to 2D Animation</td>
<td>1.5</td>
<td>I</td>
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<tr>
<td>Obtain acceptance into the animation BFA program. Application instructions are available at this website:</td>
<td><a href="http://animation.byu.edu/apply">http://animation.byu.edu/apply</a></td>
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<tr>
<td><strong>Complete 8 credit hours from the following:</strong></td>
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<tr>
<td>ART 104 Intro to Sculpture—Non-Majors</td>
<td>3.0</td>
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<tr>
<td>CSAnm 350 Intermediate 3D Computer Grap</td>
<td>2.0</td>
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<tr>
<td>CSAnm 352R Senior Film Development</td>
<td>3.0</td>
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<tr>
<td>CSAnm 454 Advanced Shading</td>
<td>3.0</td>
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<tr>
<td>CSAnm 458 3D Visual Effects</td>
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<tr>
<td>CSAnm 497R BFA Independent Film Production</td>
<td>3.0</td>
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<td>CSAnm 498R Directed Studies in Animation</td>
<td>6.0</td>
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<tr>
<td>DEIS 355 History of Amer Illustration 1</td>
<td>3.0</td>
<td>I</td>
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<tr>
<td>DEIS 356 History of Amer Illustration 2</td>
<td>3.0</td>
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<tr>
<td>DEPSH 379 History of Photography</td>
<td>3.0</td>
<td>I</td>
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<tr>
<td>TMA 291 Media Arts History 1</td>
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<tr>
<td>TMA 292 Media Arts History 2</td>
<td>3.0</td>
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</tbody>
</table>

**Complete one course from the following:**
- DESIL 355 History of Amer Illustration 1 | 3.0 | I | |
- DESIL 356 History of Amer Illustration 2 | 3.0 | I | |
- DEPSH 379 History of Photography | 3.0 | I | |
- TMA 291 Media Arts History 1 | 3.0 | I | |
- TMA 292 Media Arts History 2 | 3.0 | I | |

**Complete one course from the following:**
- CSAnm 452R Adv Senior Film Production 2 | 3.0 | I | |
- CSAnm 454R Adv Senior Film Production 3.0 VI | |

**Complete one course from the following:**
- ArtHC 201* World Civilization to 1500 | 3.0 | I | |
- ArtHC 202* World Civilization Since 1500 | 3.0 | I | |
- TMA 294 History of Animation | 3.0 | I | |

**Core Enrichment: Electives**
- World Language and Civilization
- Arts, Letters, and Sciences
- American Heritage
- Global & Cultural Awareness
- Scientific Principles & Reasoning
- Biological Science
- Physical Science
- Social Science
- World Language and Civilization
- Arts, Letters, and Sciences
- American Heritage
- Global & Cultural Awareness
- Scientific Principles & Reasoning
- Biological Science
- Physical Science
- Social Science

**GRADUATION REQUIREMENTS:**
- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

* THESE CLASSES FILL BOTH UNIVERSITY CORE AND PROGRAM REQUIREMENTS (9 hours overlap)
**Suggested Sequence of Courses:**

**FRESHMAN YEAR**

**1st Semester**
- First-Year Writing or American Heritage: 3.0
- ArtHC 201: 3.0
- DES 111: 1.0
- DESAN 131: 3.0
- CSAnm 150 or DESAN 160: 1.5
- Religion Cornerstone course: 2.0
- General Education courses, and/or general electives: 1.5
- **Total Hours:** 15.0

**2nd Semester**
- First-Year Writing or American Heritage: 3.0
- ArtHC 202: 3.0
- DESAN 160 or CSAnm 150: 1.5
- TMA 102: 3.0
- General Education courses, and/or general electives: 2.5
- **Total Hours:** 15.0

Apply to the major.

**SOPHOMORE YEAR**

**3rd Semester**
- CSAnm 250: 2.0
- DESAN 250R: 3.0
- DESAN 260: 3.0
- DESAN 265: 3.0
- General Education courses, university requirements, and/or general electives: 4.0
- **Total Hours:** 15.0

**4th Semester**
- CSAnm 252: 3.0
- CSAnm 258: 3.0
- DESAN 262: 3.0
- TMA 294: 3.0
- General Education courses, university requirements, and/or general electives: 3.0
- **Total Hours:** 15.0

**JUNIOR YEAR**

**5th Semester**
- CSAnm 350: 3.0
- CSAnm 354: 3.0
- Animation elective: 2.0
- General Education courses, university requirements, and/or general electives: 7.0
- **Total Hours:** 15.0

**6th Semester**
- DESAN 363R: 1.5
- Animation elective: 3.0
- TMA/DESIL/DESPH history: 3.0
- General Education courses, university requirements, and/or general electives: 7.5
- **Total Hours:** 15.0

**SENIOR YEAR**

**7th Semester**
- DESAN 460: 2.0
- CSAnm 450R: 3.0
- Animation elective: 3.0
- General Education courses, university requirements, and/or general electives: 7.0
- **Total Hours:** 15.0

**8th Semester**
- BFA Final Project: 3.0
- General Education courses, university requirements, and/or general electives: 12.0
- **Total Hours:** 15.0

**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

**THE DISCIPLINE:**

Animation majors work in feature animation studios, visual and special effect studios, entertainment, gaming, and scientific data visualization.

**NEW STUDENT APPLICATION DEADLINES:**

Students wishing to be admitted to the Animation program for Fall semester should:
1. Declare themselves a pre-major with the College Advisement Center (D-444).  
2. Enroll in the freshman core and complete the following pre-major classes: CSANM 150, DES 111, DESAN 131, and DESAN 160.
3. Apply to the major by the April 1st or August 1st application deadline.

**Transfer Students**

Transfer students applying for admission to the Department of Design are asked to participate in a portfolio review by area faculty. Prospective transfer students should contact one of the faculty advisors listed below to arrange a portfolio review. Upon acceptance into the department, students are placed at the appropriate level of study at the discretion of the area faculty.

**Talent Awards**

All students are encouraged to apply for department Talent Awards by the February 1st deadline.

**BFA with Licensure Option**

Animation majors may also become licensed as K-12 art and design educators through the Art Education licensure program in the Department of Art. There are many opportunities for teachers with Animation backgrounds. The licensure program prepares students through a series of courses including student teaching. Please review the Art Education major requirement or contact the college advisement center. Note: This is NOT a second major.

**Degree Program Advisement**

Students should contact the college advisement center located in D-444 of the Harris Fine Arts Center, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design.

Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study. The advisors for this major are:

- **Pre-Animation:**
  - Sam Nielson  
  - F484 HFAC  
  - Brigham Young University  
  - Provo, UT 84602  
  - (801) 422-1486  
  - sam.nielson@byu.edu

- **Admitted Animation:**
  - Kelly Loosli  
  - F-563 HFAC  
  - Brigham Young University  
  - Provo, UT 84602  
  - (801) 422-1825  
  - kelly_loosli@byu.edu

**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.