



# BA in DESIGN: Illustration Emphasis (488043) MAP Sheet

## Department of Design

For students entering the degree program during the 2016–2017 curricular year.

*This is a limited enrollment program requiring departmental admissions approval. For application information please see page two of this MAP or contact the Design Department in E-509 HFAC (1-801-422-7321) or the College Advisement Center in D-444 HFAC (1-801-422-3777). Admission to the Department of Design does not guarantee admission to Brigham Young University.*

UNIVERSITY CORE AND GRADUATION REQUIREMENTS				PROGRAM REQUIREMENTS (49 total hours)			
<b>Requirements</b>	<b>#Classes</b>	<b>Hours</b>	<b>Classes</b>	<div style="text-align: right;">cr.hrs grade sem</div> <b>Complete the following foundation requirements:</b>			
				DES 111	Design Seminar	1.0	
				DES 114	Drawing	3.0	
				DES 115	Composition	3.0	
				DESIL 131	Figure Drawing for Illustrators	3.0	
				<b>Obtain acceptance into the BA program: Illustration emphasis.</b>			
				<b>Complete the following:</b>			
				DESGD 243	Typography 1	3.0	
				DESIL 210	Intro to Digital Illustration	2.0	
				DESIL 250	Intermediate Life Drawing	3.0	
				DESIL 251	Illustration 1	3.0	
				DESIL 350R	Advanced Life Drawing	3.0	
				DESIL 351	Illustration 2	3.0	
				DESIL 394R	Special Topics	3.0	
				<b>Complete the following history requirements:</b>			
				ArtHC 201*	World Civilization to 1500	3.0	
				ArtHC 202*	World Civilization Since 1500	3.0	
				DES 385	Issues in Contemporary Design	3.0	
				<b>Complete one course from the following:</b>			
				DESIL 355	History of American Illustration 1	3.0	
				DESIL 356	History of American Illustration 2	3.0	
				<div style="text-align: right;">cr.hrs grade sem</div> <b>Complete seven credit hours from the following supporting courses:</b>			
				ART 328R	Figure Painting	3.0	
				ART 330	Bookbinding	3.0	
				ART 333	Painting-Mixed Media	3.0	
				DES 496R	Academic Internship	6.0V	
				DESAN 250R	Gesture Drawing for Animators	3.0	
				DESGD 245	Design 1	3.0	
				DESIL 310	Intermediate Digital Illustration	3.0	
				DESIL 350R	Advanced Life Drawing	3.0	
				DESIL 352	Illustration 3	3.0	
				DESIL 357	Sketchbook	3.0	
				DESIL 358	Character Design for Illustrators	3.0	
				DESIL 394R	Special Topics	3.0	
				DESIL 410	Advanced Digital Illustration	3.0	
				DESIL 450R	Painting the Human Head	3.0	
				DESIL 457	Concept Design	3.0	
				DESIL 488	Prof Practices for Illustrators	2.0	
				DESPPH 116	Intro, Photo and Digital Workflow	3.0	
<b>Religion Cornerstones</b>							
Teachings and Doctrine, Book of Mormon	1	2.0	Rel A 275				
Jesus Christ & the Everlasting Gospel	1	2.0	Rel A 250				
Foundations of the Restoration	1	2.0	Rel C 225				
The Eternal Family	1	2.0	Rel C 200				
<b>The Individual and Society</b>							
Citizenship							
American Heritage	1–2	3–6.0	from approved list				
Global & Cultural Awareness	1	3.0	from approved list				
<b>Skills</b>							
Effective Communication							
First-Year Writing	1	3.0	from approved list				
Adv Written & Oral Communication	1	3.0	Engl 311 or 312 recomm.				
Quantitative Reasoning	0–1	0–3.0	from approved list				
Languages of Learning (Math or Language)	1–4	3–20.0	from approved lists				
<b>Arts, Letters, and Sciences</b>							
Civilization 1 and 2	2	6.0	ArtHC 201*, 202*				
Arts	1	3.0	from approved list				
Letters	1	3.0	from approved list				
Scientific Principles & Reasoning							
Biological Science	1–2	3–5.0	from approved list				
Physical Science	1–2	3–7.0	from approved list				
Social Science	1	3.0	from approved list				
<b>Core Enrichment: Electives</b>							
Religion Electives	3–4	6.0	from approved list				
Open Electives	Variable	Variable	personal choice				
<b>GRADUATION REQUIREMENTS:</b>							
Minimum residence hours required		30.0					
Minimum hours needed to graduate		120.0					

\*THESE CLASSES FILL BOTH UNIVERSITY CORE AND PROGRAM REQUIREMENTS (6 hours overlap)

FOR UNIVERSITY CORE/PROGRAM QUESTIONS CONTACT THE ADVISEMENT CENTER ♦ FOR CAREER QUESTIONS SEE YOUR FACULTY ADVISOR

**BA in DESIGN: Illustration Emphasis (488043)  
2016–2017**

**Suggested Sequence of Courses:**

**FRESHMAN YEAR**

1st Semester

First-year Writing or American Heritage	3.0
Religion Cornerstone course	2.0
DES 111	1.0
DES 114	3.0
DES 115	3.0

General Education courses, university requirements, and/or general electives	3.0
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**Total Hours** **15.0**

2nd Semester

American Heritage or First-year Writing	3.0
Religion Cornerstone course	2.0
DESIL 131	3.0

General Education courses, university requirements, and/or general electives	7.0
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**Total Hours** **15.0**

**SOPHOMORE YEAR**

3rd Semester

ArtHC 201	3.0
DESGD 243	3.0
DESIL 251	3.0

General Education courses, university requirements, and/or general electives	6.0
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**Total Hours** **15.0**

4th Semester

ArtHC 202	3.0
DESIL 210	2.0
DESIL 250	3.0

General Education courses, university requirements, and/or general electives	7.0
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**Total Hours** **15.0**

**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer terms. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

**JUNIOR YEAR**

5th Semester

DESIL 350R	3.0
DESIL 351	3.0

General Education courses, university requirements, and/or general electives	9.0
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**Total Hours** **15.0**

6th Semester

DESIL 394R	3.0
DES 355/356	3.0
DES 385	3.0
Illustration elective	1.0

General Education courses, university requirements, and/or general electives	5.0
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**Total Hours** **15.0**

**SENIOR YEAR**

7th Semester

Illustration elective	3.0
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General Education courses, university requirements, and/or general electives	12.0
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**Total Hours** **15.0**

8th Semester

Illustration elective	3.0
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General Education courses, university requirements, and/or general electives	12.0
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**Total Hours** **15.0**

**THE DISCIPLINE:**

The Illustration Program prepares visual communicators to work in diverse publishing markets and genres including children's books, young adult fiction, genre fiction, graphic novels, ebooks, editorial, advertising, design, and corporate & institutional publications. Many illustrators work as concept designers, creating characters, environments, vehicles, and other digital artwork for entertainment productions. Other opportunities include licensed products, toys and collectibles, art galleries, festivals, conventions, online exhibitions, and private commissions. Illustrators often work in-house for production companies, in design studios, or on a freelance or project basis.

**NEW STUDENT APPLICATIONS:**

Students wishing to be admitted to the Illustration program for Fall semester should:

1. Declare themselves a pre-major with the College Advisement Center in D-444 HFAC.
2. Enroll in the freshman core and complete the following prerequisite courses: DES 111, 114, 115, and DESIL 131.
3. Apply to the major by the April 1<sup>st</sup> or August 1<sup>st</sup> application deadline.

**Transfer Students**

Transfer students applying for admittance to the Department of Design are asked to participate in a portfolio review by area faculty. Prospective transfer students should contact the faculty advisor listed below to arrange a review. Upon acceptance into the department, students are placed at the appropriate level of study at the discretion of the area faculty.

**Note:** Students may apply to the illustration program no more than twice. Admission to the department does not guarantee admission to Brigham Young University.

**TALENT AWARDS**

All students are encouraged to apply for department Talent Awards by the February 1<sup>st</sup> deadline.

**BA WITH LICENSURE OPTION:**

Illustration majors may also become licensed as K-12 art and design educators through the Art Education licensure program in the Department of Art. There are many opportunities for teachers with an illustration background. The licensure program prepares students for these opportunities through a series of courses which include student teaching. Please review the Art Education major requirement or contact the college advisement center. Note: This is NOT a second major.

**DEGREE PROGRAM ADVISEMENT**

Students should contact the college advisement center located in D-444 HFAC, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design.

Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study. The advisor for this major is:

Robert Barrett  
F-543 HFAC  
Brigham Young University  
Provo, UT 84602  
(801) 422-6646  
email: [robert\\_barrett@byu.edu](mailto:robert_barrett@byu.edu)

College of Fine Arts & Communications Advisement Center  
D-444 Harris Fine Arts Center  
Brigham Young University  
Provo, UT 84602  
Telephone: (801) 422-3777

Department of Design  
E-509 HFAC  
Brigham Young University  
Provo, UT 84602-6414  
Telephone: (801) 422-7321